
Subject: Re: Find nearest vehicle?

Posted by [Omar007](#) on Sun, 08 May 2011 11:06:09 GMT

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robbyke wrote on Sun, 08 May 2011 11:25 It didnt work because it does find the nearest vehicle
wich is, if your in a vehicle, yourself

reborn wrote on Sun, 08 May 2011 12:02 if (o && !s_Vehicle(o) && o != sourceObject)

Right! I did not account for that

Fixed the code above to include that check
