
Subject: Re: [Renegade Map] C&C_aLittleMap
Posted by [my486CPU](#) on Mon, 02 May 2011 00:06:18 GMT
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liquidv2 wrote on Sun, 01 May 2011 18:08the water is far too realistic for my tastes
and why are the buildings from generals?

I thought it would be fun to replace the buildings with something out of the ordinary.

As far as the water, what water? there is no water. Maybe you mean the blue tiberium?
