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Subject: Re: Duke Nukem Forever

Posted by [EvilWhiteDragon](#) on Fri, 29 Apr 2011 07:21:08 GMT

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Spyder wrote on Thu, 28 April 2011 16:26 Everyone's ranting about PC games being pirated, but what about the 360? It got hacked two weeks after its release and many many people have downloaded games ever since.

The problem with PC games is that every year or two years you have to spend a fair amount of money to upgrade your hardware so that you can run the newest games. However consoles don't need hardware upgrades to run the games released for them and therefore a lot of people prefer console over pc nowadays.

And pirating doesn't change one bit to it.

Isn't true any more, because consoles. Since consoles haven't changed a bit in the last 5 years, games still have pretty much the same minimum requirements.

I got a secondary PC with a Athlon 64 x2 4800+, 2 GB ram and a HD4870 and can play pretty much everything on it. Perhaps not at the highest settings, but high enough none the less.

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