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Subject: Re: [Script] Hooks.dll

Posted by [sla.ro\(master\)](#) on Sat, 23 Apr 2011 07:04:24 GMT

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i included hooks.dll into my scripts.dll and Version Hook Call not work, if i remove hooks.dll from being loaded, version call works.

how to fix that?

btw.. i use a Lua SSGM and worked before i added hooks.dll

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