
Subject: Re: Vehicle Poke Help

Posted by [saberhawk](#) on Tue, 12 Apr 2011 23:10:43 GMT

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Distrbd21 wrote on Tue, 12 April 2011 17:441. you need to calm your ass down and i will show you that you can with a daves arrow.

2. don't get pissed at me because every time someone needs help with a script y'all just give them some fucked up way of doing it so they give up.

3. I'm uploading a video proving that it does work.

I will finish the video l8r here is a part of it.

<http://www.youtube.com/watch?v=ssxYVgarGXw>

You need to understand that the orientation (or "facing") of an object has nothing to do with it's position. JFW_Preset_Buy_Poke has no code for changing an object's orientation and as such should not be used for spawning large objects such as vehicles.
