Subject: Re: Stuff that is incompatible with scripts 4.0
Posted by Spyder on Wed, 30 Mar 2011 15:47:27 GMT

Generalcamo wrote on Wed, 30 March 2011 13:400x90 wrote on Sun, 27 March 2011 02:58jonwil wrote on Sat, 26 March 2011 01:23We have made changes in scripts 4.0 that should render existing radar hacks (all the ones we have seen/can find) non-functional, so there is no radar hack detection in 4.0 at this point.

Should a radar hack that is compatible with scripts 4.0 appear, we will naturally release a fix that either breaks the hack so it wont work or that can detect it.

Why are you not banned yet?

Because in some way he is of great use to the TT team. Whenever they make something new, he tries to create a hack for it or update existing hacks, after which the TT team has a new opportunity to create an update. Then he tries to bypass that again and so the anti-cheat system is being improved from time to time.