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Subject: Re: Repair-whores ruined the game  
Posted by [liquidv2](#) on Mon, 28 Mar 2011 22:36:26 GMT  
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i've found the most exciting games to be 12v12 or more where both teams actually knew what was going on and worked together  
it's like your 4v4s but scaled up, involving more players to cover and fill the maps, pushing them closer to their intended capacities  
it's rare to see it nowadays and used to happen more often

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