Subject: Re: Stuff that is incompatible with scripts 4.0
Posted by HaTe on Thu, 24 Mar 2011 00:26:32 GMT

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cAmpa wrote on Wed, 23 March 2011 17:19HaTe wrote on Wed, 23 March 2011 21:33Who on the TT team even plays Renegade anymore? That is, plays it regularly? If there is anyone at all, then I'm sure they can confirm the number I used, EWD. I'm not bashing or raging against TT whatsoever, I'm just curious on where this will leave servers like 1337-snipers that are already so reliant on RR; as well as players who currently use RR (which happens to be a lot of people). You stated that all I want is RR to work with TT.....that's not true. Sure, it'd be nice, but I get that it wouldn't really be possible. So, all I'm asking is where that leaves people like myself who use RR, and servers like 1337 who rely on it? Are we all stuck to choose between the two? It sounds to me like that's the way it seems. Sure, 4.0 will obviously replace RR if that's the case - I am aware of that.

If TT will be that what it should be, you won't miss RR because i will update the l337 server for scripts 4.0.
The client will uninstall RR and install TT, the gameplay should be the same, maybe better who knows.
That'd be good, but I'm still curious about this "sniper scope lag fix"...

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