
Subject: Re: Stuff that is incompatible with scripts 4.0
Posted by [EvilWhiteDragon](#) on Wed, 23 Mar 2011 08:22:50 GMT
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halo2pac wrote on Wed, 23 March 2011 05:40jonwil wrote on Sun, 20 March 2011 06:26Here is a list of things that (as of right now) can't be run alongside scripts 4.0:
Old server side mods (SSAOW, SSCTF, SSAPB)
SSGM/SSAOW plugins that are not written specifically for 4.0

Dear God... I aint installing it, unless a new SS-Moding-the-shit-out-of-the-server.dll sdk is included, and a hell of a lot of the community probably feels that way too. Hell, I'd stop playing and modding, renegade.

Though, I could be jumping to conclusions.
You could write new plugins for SSGM4.0...
It's just that old plugins will need to be updated/rewritten to work with the new interface.
