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Subject: Re: Beta TT test server!

Posted by [EvilWhiteDragon](#) on Tue, 22 Mar 2011 08:35:01 GMT

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ExEric3 wrote on Mon, 21 March 2011 23:57EvilWhiteDragon wrote on Mon, 21 March 2011 21:51

Because at the second one only 20 or so people bothered to show up and the serverowners seemed to collectively ignore our resqeust to shutdown servers so players would be forced to go on the test server, unlike the first time.

And what about ask EA or Strike Team for some temp WOL Clone for some days?

I'm not sure how that would be of any help tbh? You mean so other servers wouldn't be able to go online/ get any players at all? That seems a bit like overkill to me, not to mention the bad blood it would set with the serverowners.

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