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Subject: Re: Beta TT test server!

Posted by [EvilWhiteDragon](#) on Mon, 21 Mar 2011 20:51:32 GMT

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Dethdeath wrote on Mon, 21 March 2011 21:25 This new way of testing seems rather dumb. I can't see you getting many players to join and the nick doesn't help either.

Why is it so hard to organize another proper event like the first one you did?

Because at the second one only 20 or so people bothered to show up and the server owners seemed to collectively ignore our request to shutdown servers so players would be forced to go on the test server, unlike the first time.

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