
Subject: [Map overview]'s Cairo, Last_Stand, and Terrace
Posted by [Titan1x77](#) on Mon, 21 Mar 2011 00:34:35 GMT
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Hud.ini settings included in zip.

// 1st: Extract the 3 included .dds files to your data folder
// 2nd: Add (copy n paste) these settings below or above other maps in HUD.ini

```
[C&C_Cairo.mix]
ScrollingMapTexture=C&C_Cairo.dds
ScrollingMapOffsetX=0
ScrollingMapOffsetY=0
ScrollingMapScale=1.17
ScrollingMap=true
```

```
[C&C_Terrace.mix]
ScrollingMapTexture=C&C_Terrace.dds
ScrollingMapOffsetX=0
ScrollingMapOffsetY=0
ScrollingMapScale=1.1
ScrollingMap=true
```

```
[C&C_Last_Stand.mix]
ScrollingMapTexture=C&C_Last_Stand.dds
ScrollingMapOffsetX=0
ScrollingMapOffsetY=0
ScrollingMapScale=0.84
ScrollingMap=true
```

Wasn't easy to get them just right... as close to perfect as my sanity would get them.

File Attachments

1) [2011-03-20_201930.jpg](#), downloaded 1525 times



2) [Cairo-LastStand-Terrace.zip](#), downloaded 340 times
