
Subject: Re: Stuff that is incompatible with scripts 4.0
Posted by [Generalcamo](#) on Sun, 20 Mar 2011 14:24:16 GMT
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What about custom shaders? I have a HUD that uses this. If it is a problem to you guys, maybe you should make a customshaders.dll or something like that that can be disabled in servers that do not want building bars.
