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Subject: Beta TT test server!

Posted by [EvilWhiteDragon](#) on Sat, 19 Mar 2011 20:17:59 GMT

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During the previous test it became obvious that a full scale and proper test is rather hard to organize. Because of this we have decided to not do a specific, single test event for now.

Instead we have decided to open up the 4.0 test server so that interested people can play there and help us find any remaining bugs. This way nobody will be forced to go on the test server because other servers shut down and there is no problem with fitting in everyone's schedules. Since the main purpose of the server is to test the serverside 4.0 scripts, it would be highly appreciated if you report any problems you encounter, they will then be fixed asap, so please don't assume that they have been reported already . You can report them on these forums or using the ingame feature if you have scripts 4.0 (currently only available to testers of the APB and Reborn test team, and obviously the TT team).

Server info:

WOL/XWIS hostname: a000000d (might be subject to change)

WOL/XWIS title: [BI] TT Test Server

Direct connect IP: 95.211.124.215

Direct connect port: 4880

IRC server: irc.blackintel.org (or irc.n00bstories.com)

IRC channel: #ttmain

Teamspeak 3: ts3.blackintel.org

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