
Subject: Re: BLACK OPS COMMENTARY (HILARIOUS LOL)
Posted by [GEORGE ZIMMER](#) on Mon, 14 Mar 2011 14:16:38 GMT
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Believe me when I say I agree completely- the console FPS crowd who thinks their games are anything remotely comparative to titles like Quake and CounterStrike and such are absolutely braindead. But the fact is, there hasn't been a new game that's come out in the past 5 years or so that is a competitive FPS. Furthermore, the majority of games that play competitively, have been for consoles (Again, Cowwa Doody, etc). A lot more people (namely, younger teens) believe console FPS's are "better" than PC FPS's.

Again, CS is pretty strong... but for how long? It all feels like the fighting game scene- used to be all about skill and reaction time and kicking ass in the arcade scene, then a ton of easy to play casual console games come along, and the majority of gamers flock to them, only to abandon them after a few years. And eventually, the old arcade players die off.

As much as I hate it, it's an unfortunate truth. Competitive PC FPS's are going to very likely die off.
