Subject: Re: Imagine this
Posted by danpaul88 on Tue, 01 Mar 2011 09:04:53 GMT

Armour.ini does not work server side. Changes to damage values in objects.ddb do not work server side.

So, you might as well stop now because it's pointless unless you can get everyone who plays on the server to download your modified armour.ini and objects.ddb. Which they won't.