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Subject: Re: Command and Conquer under Victory Games Studios

Posted by [Goztow](#) on Mon, 28 Feb 2011 08:42:04 GMT

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I'm not that worried about the fact the comm manager has started with Generals, I'm worried about the fact he probably doesn't know what a tesla trooper may be... That and the fact he's German .

You'd figure a bunch load of hardcore C&C fans, who have been playing for years, would die for a job like this and instead they hire someone with what seems to be relatively little experience on the "first decade" games.

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