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Subject: Re: Command and Conquer under Victory Games Studios

Posted by [R315r4z0r](#) on Wed, 23 Feb 2011 21:07:25 GMT

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I just got around to reinstalling C&C3 after some years of not playing it. I have to say it is definitely not as bad as I remember it being.

It has a good campaign. The story isn't that great, but the missions are pretty solid. It reminded me why I have it as one of my top 3 favorite C&C games up there with both RA3 and TS.

I just wish they had more game customization options... like disabling super weapons. In online matches I like superweapons because they give you an out... but when I play against skirmish AI, the superweapons make the game boring and dull after a while. I want one game where it's just a tank and unit war... but I can't do that because I'm too busy spending all my attention taking out the enemy super weapon every 2 seconds.

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