

---

Subject: Stealth Generators

Posted by [snipefrag](#) on Mon, 01 Sep 2003 00:22:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

j4S[p]

OT: But could you make one of the Teleporters as seen in Duel Arena with a door?

The Spawn tubes in Duel Arena are based on a previous Teleporter Halo made as i am sure you are well aware, after a few problems with the teeleporter script (which i now believe to be resolved) he decided to find another use for them hence the creation of these spawn tubes. He added the door and If you watch them as they open he has also done some very kool animation on the locks which i like .

The only thing that defines wether the tube is a teleporter or a Spawn tube is the script area inside it, it could be a normal troop spawn from leveledit or a script zone made by Dante.

Edit: At least Halo's spawn doors dont get bugged like in PS... but i guess thats a server problem not a design prob...

---