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Subject: Re: This place is dead

Posted by [Aircraftkiller](#) on Mon, 21 Feb 2011 23:04:22 GMT

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I don't like the direction Ren-X is taking. If I were to work on something like that, it would have to take the original design aesthetics of the first Command & Conquer; right now they're designing Renegade again. I've already played it - I'm not terribly interested in playing it again on a new engine. If I could get that "world at war" feel from C&C95 again, I would totally go for it.

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