
Subject: Re: C&C_GrandCanyon

Posted by [Taz](#) on Mon, 21 Feb 2011 21:19:50 GMT

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I've compiled a beta map for everyone to test. You can expect some errors. Missing textures, weird objects etc.

If you find any, take a screenshot of them and post them over here Thanks.

http://www.gamefront.com/files/20028786/C%26C_GrandCanyon_Beta01.rar

File Attachments

1) [ScreenShot04.png](#), downloaded 516 times

The HUD is now enabled.

