
Subject: Re: This place is dead
Posted by [Spoony](#) on Sun, 20 Feb 2011 22:55:13 GMT
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Aircraftkiller wrote on Sun, 20 February 2011 15:39I would have no idea of how to balance a level for a game I stopped playing five years ago.
apart from the bugs, the only balance issue is the bridge. GDI shouldn't be able to hit buildings with tanks on the bridge.
