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Subject: Re: This place is dead

Posted by [GEORGE ZIMMER](#) on Sun, 20 Feb 2011 13:15:20 GMT

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Aircraftkiller wrote on Sat, 19 February 2011 13:40

George: I forgot what name you went under in IRC but I do remember you - I do actually work on UDK at the moment. I just finished a rather large project that I've been doing (off and on) since 2009.

<http://vimeo.com/20049809>

I thought Vimeo would be better than YouTube. I was wrong. It destroyed my game trailer's framerate and made it choppy in places. If I get time I'll re-upload that somewhere else, so it's a consistent 30 FPS. And yes, I did make everything in that trailer... Except the music. You can thank The Forerunners for that. Those guys are amazing!

Pretty impressive environment modeling- though the female model you made looks a little derpy, and the animation's a little stiff... but considering you made it all yourself, not bad at all.

Also, I used to go under Cabal8616. I still do here and there, but mostly different names in different communities now.

Good to see you still do 3d modeling, though. It'd be a shame if you just up and quit working at it.

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