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Subject: Re: TT downloader

Posted by [EvilWhiteDragon](#) on Sat, 05 Feb 2011 11:27:20 GMT

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It should work with any webhost, so if say game-maps.net has the .mix or whatever uncompressed on their webserver, the game will download it. Either way, whether you download from the server or from a different server doesn't matter as it will need a separate process (like apache) to be made available, which means it will take none of the (singlethreaded) renegade thread.

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