Subject: Re: Proximity C4 Damage
Posted by Sir Kane on Mon, 03 Jan 2011 01:31:23 GMT

Hex wrote on Tue, 28 December 2010 02:14he forgot to delete[] nick;, nice memory management..
Yeah, delete[] nick; and enjoy your crash.

Page 1 of 1 ---- Generated from   Command and Conquer: Renegade Official Forums