
Subject: Re: Who Plays Black Ops
Posted by [Gohax](#) on Wed, 29 Dec 2010 07:47:44 GMT
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M0FiR3 wrote on Wed, 29 December 2010 01:06Chew wrote on Tue, 28 December 2010 11:43I have been playing MW2 on 360 for a lil while now, I love it. Thinking about getting the map packs for it, but the copy I have been playing is not mine, GF's cousin keeps leaving it over.

I borrowed Black Ops from a friend at work, played it for about 2 days... It was ok, but it didn't compare to MW2 IMO. I personally like the newer weapons and attachments (e.g heartbeat sensor, thermal scope). Also I like the perks better on MW2, Lord of war doesn't work for under barrels and pro doesn't give 2 secondary attachments. And shotguns as primary weapons? Fuck that, I can get more range with a pistol.

The few things with Black Ops that did seem better were, tomahawk > throwing knife, the camera spike sounded cool (didn't use it since I had 2 players on all the time), and the 2 grenade slots plus a 3rd for the new equipment was nice. Ballistic knife and crossbow sounded cool for just killing people with a lil more style, but not worth taking the secondary slot.

Still got quick scoping faggots that don't know how to properly use a sniper rifle... Someone actually hugged a wall on me in Black Ops, I thought I had joined a Ren server...

Although I do agree that MW2 should be considerably cheaper by now. The guy I borrowed Black Ops from said he would have got MW2, but it was \$10 more...

anyone that uses anything thats not marathon lightweight and ninja as their setup is bad at MW2 so who gives a shit about bling and warlord and heartbeat sensors and shit .. heartbeat sensor is a moron detector .. you can only kill kids stupid enough to not use ninja with it so they're so bad you could kill them without it ... come on are you serious ...

Yea, @Chew; you can tell that you were more of a pub-player lol. In the competitive seen in MW2, all you needed was Lightweight/Stopping Power, Marathon/SoH, Ninja. That was it. And either the UMP or the ACR. You couldn't even use Bling in competitive play, and using a Heartbeat sensor was pretty much useless seeing as how anyone that knew what they were doing used ninja anyway. Sadly, I have played people, in Variant, that have used Heartbeat sensors..
