
Subject: Re: New map idea

Posted by [Tupolev TU-95 Bear](#) on Sun, 12 Dec 2010 18:38:48 GMT

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Generalcamo wrote on Sun, 12 December 2010 16:03 First glimpses at the map posted, http://www.zunnie.net/apb/Generalcamo/Renegade/Cnc_AS_Infiltration/

Come to this site from now on to see any updates I might have posted, as well as my map projects for A Path Beyond (BTW, this map is based on one of the maps in said game, AS_Seamist).

Text updates will still be here, picture updates, maybe

Base set is good. But i would add a few scenery and/or debris if the map is intended to be a wartorn map.
