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Subject: Re: Adding Characters in Mission

Posted by [Jerad2142](#) on Mon, 06 Dec 2010 19:20:56 GMT

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sauron--the--king wrote on Mon, 06 December 2010 00:26 I've renamed everything.. I've made a scriptzone which causes you to change into that character. Normally it just works fine, but now the game just crashes...

What do you mean by you renamed "everything" did you rename any 3D models?

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