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Subject: Re: Tiberian Technologies announces server beta test!

Posted by [jonwil](#) on Mon, 06 Dec 2010 06:04:09 GMT

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The client crashes occurred because the server sent a network object with an ID that the old client didnt understand (i.e. didnt have a registered handler for).

StealthEye is on the case of all the problems we had including the lag, client crashes and mass-disconnections.

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