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Subject: Re: How are building bars, cheats?

Posted by [Altzan](#) on Sun, 05 Dec 2010 00:17:01 GMT

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Gen\_Blacky wrote on Sat, 04 December 2010 13:43Altzan wrote on Sat, 04 December 2010 13:15I agree with all this, but... why is this cheat in particular banned from distribution or whatever from the forums if others aren't? Advantage skins are cheat as well, but it seems no action is taken against those posted here unless they're particularly potent (W3D edits, neon emitters or suchlike). Recolors to brighter ones are frowned upon but not censored.

hud.in shaders give a greater advantage then this and not just buildings bars you can display all kinds of info on your screen. Building bars on your screen can determine where your going to attack if the buildings gets saved or not. The damages get render on screen so you know exactly how much health the building has no matter where you are our what your doing you cant just press k in a middle of a battle.

I understand that, and it makes sense. I was just commenting on how some advantages are banned and some aren't.

Gozy cleared that up though, I suppose.

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