
Subject: Re: Brenbot Code Questions

Posted by [Ethenal](#) on Sat, 04 Dec 2010 15:04:13 GMT

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Gen_Black wrote on Fri, 03 December 2010 17:07serial hashes are always the same length no matter how long or short the players serial is.

You don't know what I'm talking about, do you? The thing I'm referring to reports a fake serial hash, it can (and has been seen) to be literally the text "LOL"
