
Subject: Re: Tiberian Technologies announces server beta test!
Posted by [EvilWhiteDragon](#) on Thu, 02 Dec 2010 02:40:39 GMT
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halo2pac wrote on Thu, 02 December 2010 02:41:28 PLAYER GAME ALL DAY LETS GO!

also:

22:00:00 Sunday December 5, 2010 in CET converts to

16:00:00 Sunday December 5, 2010 in US/Eastern

If you click on the time in the first post, it'll link you though to a page which auto-converts it to your local time even easier as a lot of people don't know their own timezone very well. I think it even works well with odd daylight saving times.

Oh, and I'm pretty sure 128 players is impossible. 127 might work, but anything more is over the FDS limit. And I'm pretty sure that has not changed in TT
