
Subject: Re: request - cityfly crate, and infantry ammo
Posted by [Spoony](#) on Mon, 29 Nov 2010 21:35:56 GMT
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just right in the centre of the field (ground level, not the bridge)

(btw, talking about cityfly here, not city)

how would this be implemented? i.e. would it create a separate City_Flying_Box.mix map that players would need to download too, or could it just be a serverside alteration?
