
Subject: Re: How did this happen?

Posted by [GoTWhisKéY](#) on Mon, 29 Nov 2010 19:39:55 GMT

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Umm... just reading through Reneleaks and found this little TIDBIT:

Quote:- [D4M1R] says:

now 1 thing im not supposed to talk about (lol) is another anticheat method which is actually in existance already, but appearently nobody but a few of us are supposed to know about....

mapch.

its almost in the same boat tho...if more people know about it, the less effective it will become

I guess thats why we were asked to keep quiet about it

know what im talking about?

jonathanwilson623@hotmail.com says:

no

what is this mapch?

- [D4M1R] says:

server console command

im pretty sure the client (3.4.4) has the matching code for it tho....

initially was designed to be a simple command to check if a player has map example.mix

but with modified scripts, the .mix extension limitation was removed

and with a (private) matching brenbot plugin

you could run a command like !search example.exe, example.dll, example.w3d etc

search the clients data folder essentially

(effective for things like bighead, RoF, big bodies, and even advanatge skins)

THEN I realized wildcard even work

so I could search a ingame players entire c:\ drive lol

././././rgh/ for example and etc

jonathanwilson623@hotmail.com says:

mapch as implemented by me in scripts has no check to see what file to check for its not locked to .mix

- [D4M1R] says:

"has no check to see what file to check for"?

jonathanwilson623@hotmail.com says:

I mean its not locked to .mix

or any other extention

it will check anything

- [D4M1R] says:

ah

jonathanwilson623@hotmail.com says:

in any case it was intended for map checks

- [D4M1R] says:

well did you know about the wilcard thing? or did you ever think about using it as an anticheat?

jonathanwilson623@hotmail.com says:

I have the code in front of me, wildcard shouldnt work

- [D4M1R] says:

it does lol

jonathanwilson623@hotmail.com says:
if it does anything, its giving false results
- [D4M1R] says:
../
are you sure?
I put test.txt in a random directory, and it found it\
jonathanwilson623@hotmail.com says:
oh so you mean ../ amd not *.*
- [D4M1R] says:
yes, ../
jonathanwilson623@hotmail.com says:
ok
in that case yes it would work
- [D4M1R] says:

jonathanwilson623@hotmail.com says:
its not intended to be used like that
but I have no plans to change the command (since doing so wouldnt matter)
well wouldnt help
- [D4M1R] says:
leave it if anything,

So what I'm getting from it... is Scripts 3.4.4 has a loophole that allows server owners to SEARCH YOUR ENTIRE C DRIVE!!! EXPLANATION ASAP PLEASE
