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Subject: Re: Introducing Bi-Weekly Lobby Wars, starting this Sunday

Posted by [Spoony](#) on Mon, 22 Nov 2010 23:11:12 GMT

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trooprm02 wrote on Mon, 22 November 2010 16:59Spoony wrote on Mon, 22 November 2010 05:43 it's inconvenient if someone has to drop or if someone turns up late. if the teamchanger's working then these issues can sort themselves out.

Maybe im missing something, but how would it help in such a case?

if someone turns up late, might this not unbalance the team? even if not, might it not give people something to bitch about?

and if someone drops, does the enemy team have to pick someone of roughly equal skill to drop in return?

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