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Subject: Re: Introducing Bi-Weekly Lobby Wars, starting this Sunday

Posted by [trooprm02](#) on Mon, 22 Nov 2010 22:59:38 GMT

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Spoony wrote on Mon, 22 November 2010 05:43 it's inconvenient if someone has to drop or if someone turns up late. if the teamchanger's working then these issues can sort themselves out.

Maybe im missing something, but how would it help in such a case? Anyone take any screenshots?

Also, reborn released a TS3 team regulator SSGM plugin months ago.

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