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Subject: Re: OnLive is out

Posted by [danpaul88](#) on Mon, 22 Nov 2010 17:04:02 GMT

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From the review I read it seems that the games actually run at very HIGH resolutions and if your internet connection is fast enough the picture you see will be HD quality. Sounds like the hardware and servers are pretty well designed, but the dependancy on a good, stable internet connection will likely ruin this for a lot of potential customers.

Personally I will stick with locally installed games, nothing worse than losing hours worth of progress in a game because a glitch in your internet connection caused you to get killed...

Oh, and it's USA only unless you want to lag like your on 56k!

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