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Subject: Re: OnLive is out

Posted by [Altzan](#) on Thu, 18 Nov 2010 17:02:31 GMT

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Developers will certainly go for Onlive, but I doubt they'll fully throw support to it since they'd lose a lot of customers who will stick with consoles. After all, the success of Onlive will mostly depend on whether or not many people use it.

I like the concept somewhat, but I'm not going to try it until I get an internet connection more stable.

I also hope they'll use the system later to provide streaming free game demos and such, that would be a great way to see how a game will play before or just after a release, apart from renting.

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