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Subject: Re: Old player wants new info plz.

Posted by [EvilWhiteDragon](#) on Wed, 17 Nov 2010 15:13:28 GMT

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R315r4z0r wrote on Wed, 17 November 2010 15:33I'm a tester, dude...

And yes, bugs DO change gameplay. That is why they need to be tracked down and fixed. All of them might not necessarily effect balance, but regardless, side effects to what you do change is called a bug and some of them might have adverse effects on the balance of the game, whether you intend them to or not.

For example, an adjustment made to the game that causes the game to crash after you perform a certain action. That effects the balance of the game. If it is not fixed, then people won't be able to play the way they have become accustomed to.

Basically you're saying that we shouldn't fix any bug at all, because "then people won't be able to play the way they have become accustomed to." Can't you see the stupidity in that?

Bugfixing effects gameplay, yes, but they don't change the game.

Yes you might not be able to crash your buggy into that incomming mammy so he blue hells and yes that might affect balance, but please don't be a fool.

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