

---

Subject: Re: Old player wants new info plz.

Posted by [EvilWhiteDragon](#) on Wed, 17 Nov 2010 11:06:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

R315r4z0r wrote on Wed, 17 November 2010 04:30EvilWhiteDragon wrote on Tue, 16 November 2010 09:28Why is it so hard to read?

TT DOES NOT change balance. One thing that has a real influence on gameplay is the pointfix, which is OPTIONAL.

I'm going to disagree with you on that one.

Balance adjustment isn't limited to changing some numbers to make something do more damage.

One thing that TT IS doing is adding a lot of effects and stuff to the game. Some of which might, for example, make something/someone easier/harder to see as opposed to how they were originally.

Things like that. You aren't intentionally trying to alter the balance, but it comes as a side effect to what you do intend to do. That's what the QA testers are for... apart from testing to see if the code actually works, of course.

Bugs don't change gameplay. We're not adding things effecting gameplay. We're adding new features which makes the game more interesting, like a map/resource downloader.

And please, stop making suggestions about thing you don't know. I've ran TT scripts ages ago and I know more or less what is planned.

---