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Subject: Introducing Bi-Weekly Lobby Wars, starting this Sunday

Posted by [GoTWhiskÉY](#) on Tue, 16 Nov 2010 21:20:07 GMT

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Starting this Sunday, and every 2nd Sunday afterward, We will be hosting an open Lobby War. All thats required is teamspeak.

In Goztow's words:

Quote:As Renegade is losing more and more players, we thought it would be nice to create a 2-weekly event where we try to bring our (ex?)-Renegade members together for some fun games. Featuring... our very first of a brand new series of public I-CW!

The concept is simple: we meet at 8 PM UK time, join our public server and have some nice games. We'll try to get the automatic TS changer functional as well.

Will be joining us as well: some people from Renegadeforums and other communities, if they wish. The event will be open for all. The idea is to have clan war styled public lobby wars. For old times sake.

We did this a few days ago, and it was pretty fun. The server was set to remix teams and we all stayed in the same teamspeak channel - The goal is to have teamspeak automatically switch us onto the proper team channel, so the games are more strategic and clanwar like. Sort of a hybrid clanwar/public server style match. This way, we don't have to worry about making teams, or the teams turning out one sided. Every map will be new teams, but you'll still be able to communicate as if you're in a private channel. That might not be up and running for this upcoming match, but there is still the possibility of making teams lobby war style, or just all playing in the same teamspeak again.

Special Thanks to thekoss2.org and Goztow for providing the server and teamspeak, and for taking my '1 or 2 lobby wars a month' idea to the next level. And if you can make that auto-changer work for teamspeak... wow.

Next Game: Sunday November 21st 3 PM EST

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