
Subject: Re: [Plug-in] SSGM2.02 Ping Plugin
Posted by [jnz](#) on Sat, 13 Nov 2010 20:22:49 GMT
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I believe this issue applies to almost -all- scripts.dll API functions (note that the renegade API functions do not do this).

In my opinion you should have to pass the char array as a parameter as returning allocated memory is pretty bad.

Defining a char * does not "create" anything or let the compiler handle allocation/deallocation because a char *, void *, int * something * is simply a 4 byte (8 byte for x64 afaik) integer.
