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Subject: Re: sign my petition to EA to open-source Renegade

Posted by [jonwil](#) on Wed, 10 Nov 2010 06:02:15 GMT

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TT already has the skills to exploit Renegade if we wanted to. We can reverse engineer any part of the game. (and in fact have reverse engineered large chunks of it for 4.0 to fix bugs, remove hacks, block cheats, add new features for modders and generall make Renegade a better game)

Also, if EA DID give out the source (under NDA most likely) they would have rules attached to it. The NDA/license would likely contain rules about not using the source for malicious/bad purposes with penalties for doing so.

In any case it doesnt really matter as its unlikely EA even knows where the source IS at this point (or where it went after they shut down the Westwood development shop in Vegas). And if they DID have it, they would never give it out since it contains far too many 3rd party libraries.

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