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Subject: Re: What happens after the first release?

Posted by [Generalcamo](#) on Mon, 08 Nov 2010 22:06:31 GMT

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I think that the next thing is finding out how to get planes working like Combat Flight Simulator, current ways to use them (VTOL and Hackish ways (SCUD storm)) are not the best.

Toggle SpoilerAnd since hopefully scripts 4.0 is coming this year (Hopefully), you have a pretty long time to figure it out for scripts 5.0

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