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Subject: Re: New C&C game confirmed!

Posted by [Dover](#) on Mon, 08 Nov 2010 05:00:13 GMT

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liquidv2 wrote on Sun, 07 November 2010 20:49Dover wrote on Sun, 07 November 2010 20:18I think they explained pretty well why they moved away from the walker nonsense in C&C 3. It didn't look as cool as people claimed it did in TS anyway. did they then explain why every fucking thing walked in C&C 4?

Huh? I didn't even bother buying that monstrosity. I've loved the C&C genre since my childhood, but that love can only take so much abuse. RA3 was the last straw for me. :[

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