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Subject: Re: Quick Question (Bone-Related)  
Posted by [Dealman](#) on Mon, 08 Nov 2010 02:27:54 GMT  
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Well, I wasn't entirely sure how to describe it...

I've attached a quick reference of what I'd like.

Also note that on my Tank there's 2 Barrels, not one.

Just imagine yourself the Flame Tank, with it's Turret being 'locked'. Then you could aim up and down, however, I'd like it to be able to aim sideways too. Basically move around as if it was inside a Cylinder.

I'm really bad at explaining things

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**File Attachments**

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1) [Reference.avi](#), downloaded 188 times

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