
Subject: Re: Update pinfo

Posted by [Gen_Blacky](#) on Fri, 05 Nov 2010 17:55:27 GMT

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danpaul88 wrote on Fri, 05 November 2010 09:19 BRenBot calls the gameinfo and playerinfo commands every 20 seconds so that it has an up to date record of the game status (map, scores etc) and player information.

Every version of BRenBot since 0.1 has done this, if it didn't then BRenBot wouldn't work at all as it would have no clue what was happening in the game.

yea i understand that brenbot would have no idea unless you did that. You didn't understand my second question i see you update player_info all the time but not pinfo. player_info and pinfo have different outputs pinfo provides more details. Does brenbot 1.52 ever update pinfo because i could not find it.

>player_info 1

Id	Name	Score	Side	Ping	Address	Kbits/s	Time
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1	genblacky	0	NOD	66	192.168.1.1;55936	19	000.14.38
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Total current bandwidth usage for players is 19 kilobits per second

>pinfo

>Start PInfo output

1,genblacky,0,0,50,192.168.1.1;55936,20,1,0,0,4409,-1.000000

End PInfo output
