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Subject: Re: New C&C game confirmed!

Posted by [PermaGrin](#) on Fri, 05 Nov 2010 15:46:22 GMT

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"At that point, EALA had another big project on the table: a real-time strategy/first-person shooter hybrid set in the Command & Conquer Generals universe known as "Project Camacho," named after the president from Idiocracy. And for financial reasons, then EALA general manager Mike Verdu -- who took over for Young as studio head, while former Westwood head Louis Castle (pictured with Spielberg, above) took over Young's Blueprint group -- had to choose between the two, so he cancelled Project Camacho and moved most of its team onto LMNO."

source

<http://www.1up.com/do/feature?pager.offset=0&cld=3182177>

fucking what the fuck...

Every time I say EA sucks and think they can not do any worse, I find shit like this out.

While I really did not like Generals (not getting into best C&C game with you guys ), I would totally play "Project Camacho".

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