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Subject: Re: New C&C game confirmed!

Posted by [Dover](#) on Fri, 29 Oct 2010 21:35:16 GMT

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R315r4z0r wrote on Fri, 29 October 2010 12:20Dover wrote on Thu, 28 October 2010 03:06...Bullshit.

...RA1: Stalin chokes a bitch, and then he gets poisoned...

...God damn. Just thinking back to the RA2 endings makes me rage. >:[

R315r4z0r wrote on Wed, 27 October 2010 22:46Granted you probably wont be seeing a communist dictator being poisoned in any of the latest games, but that goes with what I said before about the cut scenes in that game being so serious that it really had an opposite effect.

I do think that RA1 was much more serious than RA2 & RA3 combined, however. But I just cannot see RA1 as a "realistic" game. I'm sorry.

You're missing the point. It's not about what happens in the cutscenes, but it's in the atmosphere created. Go try playing the Benny Hill theme for RA2 and RA3 like I recommended, and then try it for RA1 and observe the difference. Besides "realistic" game is relative. Frankly, this makes RA1 look like the history channel.

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