Oh shit, I've let myself fall into a Spoony debate.

Spoony wrote on Wed, 27 October 2010 09:24reborn wrote on Wed, 27 October 2010 07:47How can you determine the percent worth of these features?
careful consideration.

I'd be interested in knowing how you come to your conclusions. Whether it's a rough estimate based on a feeling for the game environment, or analysis of data.

Spoony wrote on Wed, 27 October 2010 09:24
you said a while ago, i believe, something like "i don't wanna be the guy who decides those numbers". cheer up, then

Yes, I wouldn't like to be the person that decides these percentages, simply because I do not believe it's possible to come up with a fait and balanced system.

I honestly don't feel like there's anyone qualified enough to make that call.

Spoony wrote on Wed, 27 October 2010 09:24
Quote:How about a specific game mode like CTF? How about a custom game mode that only runs on One server?
nope, AOW/CCM only (includes marathon)

Will the other game modes have seperate ladders, then? If not, then you're dropping support for a large number of players and servers, whereas the system I mentioned would not be so exclusive and would support all servers and all players.

I do not believe that alienating sevrers or players in such a small playerbase is a good idea.

Spoony wrote on Wed, 27 October 2010 09:24
Quote:How about a server that runs the points fix, has 0 starting creds etc... But has modified the maps themselves?
define modified the maps?

Modified maps such as placing GameObjects on maps that would otherwise not exist. Perhaps a ceiling camera, a turret, a blocker, a shed, whatever happens to take the mood...

Spoony wrote on Wed, 27 October 2010 09:24
Quote:What about servers that have modified the points system itself?
simple, another % penalty.

It's not really "simple" though... How do you determine what percent should be removed if the points system is modified so extensively?

Spoony wrote on Wed, 27 October 2010 09:24
Quote:Or, what about a server that complies to your specifics, but decided to modify the ladder points to boost the player stats?
it's my hope that the ladder points would be decided ladder-side, cos i've already set out some alterations to them.

The FDS sends the amount of ladder points a player should receive to the ladder itself.
The FDS sends data such as ArmHits, ArmShots, CrotchHits, CrotchShots, HeadHits, HeadShots, LegHits, LegShots, TorsoHits, TorsoShots, AlliesKilled, EnemiesKilled, Deaths, GameTime, Kills, KillsFromVehicle, LadderPoints, PowerUpsCollected, Score, ShotsFired, Squishes, VehiclesDestroyed, TimeInVehicle, and WOLPoints.
Obviously though the ladder could recalculate ladder points based on the variables supplied by the server (and whatever static info you collect for that servers (such as isrunningpointsfix == no)).

Spoony wrote on Wed, 27 October 2010 09:24
Quote:You would need to go on each server and make a plan and a note of each specific modification and determine the percent value, plus you need to make sure they are not tampering with the server afterwards, or performing updates to their server.
yes.

That's pretty commited, I commend you. However, even if you was in all servers that report into the ladder server 24 hours a day, to be sure nothing un-toward is happening, you would need the servers owners 100% cooperation, as there are elements other than gameplay that can manipulate the ladder points.

Spoony wrote on Wed, 27 October 2010 09:24
Quote:Seriously, I'm not trying to be a dick, but you just can't balance this yourself, plus it's an on-going job.
and i seem to be the man for it, eh?
[/quote]

You sound pretty confident, and to be honest, if I was going to choose anyone to do this job, you would be in the top of a very short list. I just do not think it's possible to accomplish what you want to do. At least not in a fair way.

I honestly don't want to be saying this either. I would love a fair ladder for all players and all servers in One big list.
It's a public service that you're trying to accomplish and I must sound like a right dousche bag, but this is not my intent.

I honestly feel that a ladder that creates seperate pages for all servers is the best fit solution,

albeit not the most desired solution.